

[Joana Chicau](#) [PT/NL] is a graphic designer, coder, researcher — with a background in dance. Her trans-disciplinary project interweaves media design and web environments with performance and choreographic practices.

In her practice she researches the intersection of the body with the constructed, designed, programmed environment, aiming at in widening the ways in which digital sciences is presented and made accessible to the public. She has been actively participating and organizing events with performances involving multi-location collaborative coding, algorithmic improvisation, open discussions on gender equality and activism.

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Cross field competencies

From digital to print; from responsive web design to experimental coding; from concept development to design production, research and curation.

Experience with team work and both internal and external communication (with companies and clients); While being part of diverse work environments acquired knowledge in diverse work flows and methodologies, from design sprints to scrums, acquainted with coding dojo; as well programming iterations, such as agile, mob, and collaborative coding platforms such as GitHub. Practice in building flow diagrams and wireframes, sketching, prototyping in a variety of software. UI and UX testing with various tools, including eye tracking and haptic design research experiments at diverse Media Labs such as the one at UVA in Amsterdam.

Actively involved in collaborative and creative practices, sharing my practical knowledge as well references from both industry and cultural spheres. Regularly participating in worldwide design and tech meet ups and open source communities. Experience with writing project briefs and grant proposals.

Computer Languages: Focus on Markup languages for (responsive) WebDesign and Electronic Publishing; Programming languages as Javascript, and also exploring Python libraries. Knowledgeable with Wordpress and Wiki. Regular user of Free and Open Source software (FOSS), such as Libre Office, Scribus, Gimp for image manipulation, Blender for 3D animations; Audacity for audio;

Competent with most Adobe programs: illustrator, indesign, photoshop and premier, as well as, most Microsoft programs. Briefly introduced to with PureData and OpenFrameworks.

Currently engaging in web VR and AI javascript libraries.

Natural Languages:: Portuguese (mother tongue); Certificate in Advanced English, a Cambridge examination for speakers of other languages (2008) and TOEFL (92/120) in 2012. Studied 3 years of French and is able to write, read and speak Spanish.

Ongoing * Designer Freelancer *

2017: Web-designer at support team of e-learning department at TU Delft [brightspace-support.tudelft.nl]

2015-2016: Blog writer for the MoneyLab#2 and #3 conference organized by INC [networkcultures.org]

2015-2016: Researcher at the Study Group Meeting at Casco, in Utrecht [www.wearethetimemachines.org]

2015-2014: Publishing Lab at the Institute of Network Cultures in Amsterdam [publishinglab.nl]

2015: Contributor to The Multiple Lives of a Blank Book at [www.londonbookarts.org]

2014-2015: Graphic designer at Kinetic Vision, in Delft [skopeidigital.com/kv]

2014: Designer Intern at Ritator Design Studio, in Stockholm [ritator.com]

Research Project Presentations and Public Performances

2018: Interface Politics in Barcelona [www.gredits.org/interfacepolitics/en/]

2018: International Conference on Live Interfaces in Porto [liveinterfaces.org]

2018: Art Meets Radical Openness (#AMRO18) [www.radical-openness.org/en/]

2018: Meta Marathon Festival in Düsseldorf [www.metamarathon.net]

2018: Areté in NY, USA [aretevenue.com]
2018: Mozilla Foundation, #mozspring 2018;
2017: International Live Coding Conference in Mexico [iclc.livecodenetwork.org/2017]
2017: XcoaX — 5th Conference on Computation, Communication, Aesthetics & X, in Lisbon [www.xcoa.org]
2017: 4th International Conference on Movement Computing London, U.K. [moco17.movementcomputing.org]
2017: LPM: Live Performers Meeting in Amsterdam, The Netherlands [liveperformersmeeting.net]
2017: Het Nieuwe Instituut: Arts institute for exhibitions, lectures & research on contemporary architecture & design, in Rotterdam [sleepmode.hetnieuweinstituut.nl/en]
2017: Spektrum Berlin [spektrumberlin.de/home.html]
2016: Digital<Dis-Orders> in Frankfurt [www.normativeorders.net/de/veranstaltungen/nachwuchskonferenzen]
2016: Festival of Algorithmic and Mechanical Movement in Sheffield Institute of Arts, U.K. [algomech.com/2016]
2016: SenseLab 'Speakers Series' in Montreal, Canada [senselab.ca/wp2]
2016: International Live Coding Conference in Canada [iclc.livecodenetwork.org/2016]

Lectures & Talks

2018: Art and Science meet-up, hosted by Lisa Rombout and Digilab MB.
2018: Lecturer at *6th IDOCDE Symposium* during Implustanz Dance Festival, in Austria.
2018: Creative Coding Amsterdam, hosted by Fiber [www.fiber-space.nl].
2018: Intervention#4 Work, Body and Leisure at ArteZ University of the Arts (Master interior architecture).
2017: Round Table: Panel "Meshworks" at International Live Coding Conference in Mexico;
2017: Artist talk: XcoaX — 5th Conference on Computation, Communication, Aesthetics & X in Portugal.
2017: Participated in the symposium Digital Echoes — Dance Data: libraries and processes at C-DaRE in the U.K.
2016: Artists' Symposium at Festival of Algorithmic and Mechanical Movement in Sheffield, U.K.
2016: Libre Graphics Meeting [libregraphicsmeeting.org/2016] in London.

Teaching

2018: Workshop at 10th edition of Seoul Mediacity Biennale [<http://seoulmediaartbiennale.kr>]
2018: Workshop at The Reading Room at Stroom, Den Haag [www.stroom.nl]
2018: Hackers&Designers Summer Academy, Amsterdam [www.hackersanddesigners.nl/]
2018: Workshop at Libre Software Meeting (LSM) Digital education, France [rml12018.info]
2018: Masterclass at Node 9 Summer School, Mc Master University, Canada.
2018: Workshop at deliver: Agile Conference, Austin Texas USA.
2018: Workshop at Integrated Digital Media department at New York University, USA.
2018: Workshop at Aarhus University, Software Studies / Aesthetic Programming Course, Denmark.
2018: Workshop in collaboration Replica Institute Berlin [replica.institute].
2017: Workshop in collaboration with LavaLab and Why Not [java.nl & www.festivalwhynot.nl].
2016: Series of workshops at MediaLab Prado [medialab-prado.es].
2016/ 2018: Workshop at Willem Kooning Academy, in Rotterdam [www.wdka.nl].

Residencies

2017&2018: Constant Worksessions [constantvzw.org]
2017: *Ways of moving: Butoh*, in collaboration with Tama University [www.tamabi.ac.jp]
2017: Online residency at x-temporary platform [joanachicau.x-temporary.org]
2017: Choreographic Coding Lab hosted by Motion Bank [choreographiccoding.org] in Amsterdam.
2016: Interactive Residencies: Creative and Collaborative Uses of Digital Technology [www.medialab-prado.es] in Madrid.
2016: *Ways of moving: Tango*, co-production of Untref/Espacio Nixso and V2_ [www.summersessions.net]

Exhibitions

2018: Near Enough? – 3rd Near-Field Communication Digital Art Biennale (#nfc dab 2018) to be shown in Warsaw, Wroclaw(PL), Amsterdam(NL), Trondheim(NO), Valencia(ES), and possibly Prague(CZ), Berlin (DE) [www.browserbased.org]

2018: Dutch Design Week [www.ddw.nl]

2018: Online VR Gallery [internetmoongallery.com/archive/JoanaChicau/Theatre_of_reSources.html]

2017-18: Nervous Online exhibition at Wrong Biennial [thewrong.org] Berlin.

2017: value = "All possible movements and not" aria-label = "Search" [www.festivalwhynot.nl] Amsterdam.

2017: CNEAI=, Magasins Généraux [www.whereveryoufindit.net/5-12-of-an-Absent-Body] Paris.

2016: THE SHOW MUST GO ON web piece published at [fleeimmediately.com/02-danceandcode/dancefloor.html];

2016: V2_ Lab for the Unstable Media [v2.nl] Rotterdam.

2015: Internet Yami-ichi /Black Market edition in Amsterdam.

Curating & Organizing

2018: Co-founder of Netherlands Coding Live aka "NLCL", a series of live coding sessions, discussion and a lot more organized by live coders based in The Netherlands.

2018: Member of [varia.zone/en] Center for Everyday Technology, in Rotterdam The Netherlands.

2017-18: Co-organizing Algo~Rhythms a series of live coding performances and discussions on issues of inclusion and gender equality within this practices at Worm, Rotterdam.

2017-18: Peer reviewer for the International Conference on Live Coding [iclc.livecodenetwork.org]

2017: Dance&Code Remix co-organized with Flee Immediately! (Renée Carmichael) at Panke Gallery part of Transmediale: festival for media art and digital culture, in Berlin and [vorspiel.berlin]

Publications & Press

2018: Interview at [hackersanddesigners.nl]

2018: Interview at [eyeondesign.aiga.org/dancing-with-the-screen-what-choreography-can-teach-ux-designers]

2018: Featured in [womenofgraphicdesign.org]

2017: Participated in the publication: [www.books.constantvzw.org]

2017: Article published at [2017.xcoax.org/xCoAx2017.pdf]

2017: Interview at [curatingthecontemporary.org]

2016: Essay published in the publication: [casco.art];

2016: Article at TopLap [toplap.org/choreographic-coding]

2016: Review at Arts Research Symposium in the U.K. [www.sonicwriting.org/blog/algomech]

Profile at: [monoskop.org/Joana_Chicau]

Awards

2017-18: Grant Programme for Talent Development by The Creative Industries Fund NL.

2017: O&O subsidy from CBK Rotterdam.

2013: First prize of the Centre Mondial de la Paix de Verdun for the Twelfth International Triennial of the Political Poster Show; with the poster entitled: My son, soldier.

Education

2014-2016, Master Media Design and Communication at Piet Zwart Institute in Rotterdam, the Netherlands.

2015: Bauhaus SummerSchool, Architecture /Urbanism: Spatial Poetry, in Weimar, Germany.

2012: Service Marketing and Design Course at the Hanken School of Economics in Helsinki, Finland.

2012: Erasmus exchange at the Academy of Fine Arts in Krakow, Poland.

2011: Course on introduction to fashion design at Saint Martins College of Art and Design, in London, U.K.

2010-2014: Communication Design undergraduate degree at the Faculdade de Belas Artes, Porto, Portugal.

Dance & Performance Background

1997-2010: completed the advanced II degree of *Cecchetti Classical Ballet*, in the year of 2009, at the academic *Pirmin Treku*, in Porto. During this time at this school, I had performed regularly for big audiences, in venues such as *The Casa da Música*, *Coliseu Theatre and Rivoli Theatre*, in Porto. Having worked with invited dancers and choreographers from *Gulbenkian* and the *Companhia Nacional de Bailado*, including a long term collaboration with the choreographer *Benvindo Fonseca*.

Currently: attending dance classes at *Dansateliers* [dansateliers.nl/] in Rotterdam, The Netherlands. Regularly attending various workshops to name: a cooperation with *SKVR and Dansateliers*, together with *ICKAmsterdam/ Nicole Beutler* (2015); the workshop *Up Pen Down – Huppe Plume Tonne* (2015), in Brussels — collaboration between *Open Source Publishing (OSP)* and choreographer *Adva Zaka*, linking typography and performance; intensive dance workshops at *Companhia Instável* (2014), in Portugal; recently joined a *Eshkol-Wachman* notational system and movement workshop at *Vleesha* (2016) in Middelburg; and a series of classes at *Movement Research* in New York. Also regularly visiting the *If I Can't Dance* archive and events, in Amsterdam, and *Apass* in Brussels for researching on various performance related topics.

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