

*Joana Chicau* [PT] Joana Chicau is a media designer, creative coder, researcher - with a background in classical & contemporary dance - currently based in The Netherlands. She runs a transdisciplinary research project which interweaves media design and web environments with performance and choreographic practices. Chicau has been actively participating in debates and performative international events; and the project has been grown into diverse formats. [[www.joanachicau.com](http://www.joanachicau.com)].

CV

#### Education —

2014-2016, Master Media Design and Communication at Piet Zwart Institute in Rotterdam, the Netherlands.  
2015: Bauhaus SummerSchool, Architecture /Urbanism: Spatial Poetry, a phenomenological approach, in Weimar, Germany.  
2012: Service Marketing and Design Course at the Hanken School of Economics in Helsinki, Finland.  
2012: Erasmus exchange at the Academy of Fine Arts in Krakow, Poland.  
2011: Course on introduction to fashion design at Saint Martins College of Art and Design, in London, U.K.  
2010-2014: Communication Design undergraduate degree at the Faculdade de Belas Artes, Porto, Portugal.

#### Dance Background —

1997-2010: completed the advanced II degree of Cecchetti Classical Ballet, in the year of 2009, at the academic Pirmin Treku, in Porto. During this time at this school, I had performed regularly for big audiences, in venues such as The Casa da Música, Coliseu Theatre and Rivoli Theatre, in Porto. Having worked with invited dancers and choreographers from Gulbenkian and the Companhia Nacional de Bailado, including a long term collaboration with the choreographer Benvindo Fonseca.

Currently: attending dance classes at Dansateliers [[dansateliers.nl/](http://dansateliers.nl/)] in Rotterdam, The Netherlands. Regularly attending various workshops to name: a cooperation with SKVR and Dansateliers, together with ICKAmsterdam/ Nicole Beutler (2015); the workshop Up Pen Down – Huppe Plume Tonne (2015), in Brussels — collaboration between OSP and choreographer Adva Zaka, linking typography and performance; intensive dance workshops at Companhia Instável (2014), in Portugal; and recently joined a Eshkol-Wachman notational system and movement workshop at Vleeshal (2016) in Middelburg. Also regularly visiting the ‘If I Can’t Dance’ archive and events, in Amsterdam, for researching on various performance related topics.

#### Project Presentations —

2017: International Live Coding Conference in Mexico [[iclc.livecodenetwork.org/2017/](http://iclc.livecodenetwork.org/2017/)];  
2017: Co-organizing and performing at Algo-Rhythms[<https://worm.org/production/algo-rhythms-a-live-coding-event/>], in Rotterdam;  
2017: XcoaX — 5th Conference on Computation, Communication, Aesthetics & X [[www.xcoax.org](http://www.xcoax.org)], in Lisbon, Portugal;  
2017: 4th International Conference on Movement Computing [[moco17.movementcomputing.org/](http://moco17.movementcomputing.org/)] London, U.K.;  
2017: LPM: Live Performers Meeting in Amsterdam, The Netherlands [[liveperformersmeeting.net](http://liveperformersmeeting.net)];  
2017: Choreographic Coding Lab hosted by Motion Bank, FIBER Festival and De Brakke Grond in Amsterdam [[choreographiccoding.org/content/8th-choreographic-coding-lab-amsterdam](http://choreographiccoding.org/content/8th-choreographic-coding-lab-amsterdam)];  
2017: Het Nieuwe Instituut: Arts institute for exhibitions, lectures & research on contemporary architecture & design, in Rotterdam [[sleepmode.hetnieuweinstituut.nl/en](http://sleepmode.hetnieuweinstituut.nl/en)]  
2017: Spektrum [[spektrumberlin.de/events/detail/exhibition-10-dark-technology-dark-web.html](http://spektrumberlin.de/events/detail/exhibition-10-dark-technology-dark-web.html)], Berlin.  
2017: Participated in the symposium Digital Echoes — Dance Data: libraries and processes at C-DaRE in the U.K. [[www.coventry.ac.uk/research/research-directories/research-news/2016/call-for-proposals-digital-echoes-symposium-2017/](http://www.coventry.ac.uk/research/research-directories/research-news/2016/call-for-proposals-digital-echoes-symposium-2017/)];  
2017: Panke Gallery part of Transmediale: festival for media art and digital culture, in Berlin, Germany [[www.pankeculture.com](http://www.pankeculture.com) & [transmediale.de](http://transmediale.de) + [vorspiel.berlin](http://vorspiel.berlin)];  
2016: Digital<Dis-Orders> inFrankfurt, Germany [[www.normativeorders.net/de/veranstaltungen/nachwuchskonferenzen](http://www.normativeorders.net/de/veranstaltungen/nachwuchskonferenzen)];  
2016: Festival of Algorithmic and Mechanical Movement in Sheffield Institute of Arts, U.K. [[algomech.com/2016](http://algomech.com/2016)];  
2016: SenseLab ‘Speakers Series’ in Montreal, Canada [[senselab.ca/wp2/](http://senselab.ca/wp2/)];  
2016: International Live Coding Conference in Canada [[iclc.livecodenetwork.org/2016/](http://iclc.livecodenetwork.org/2016/)];  
2016: Libre Graphics Meeting, in London [<https://libregraphicsmeeting.org/2016/>];  
2015: Part of Internet Yami-ichi /Black Market edition in Amsterdam.

## Residencies —

2017: “Ways of moving: Butoh”, Tokyo, Japan (July-September); in collaboration with Tama University [[www.tamabi.ac.jp/english/research](http://www.tamabi.ac.jp/english/research)]; and Tetsuro Fukuhara choreographer of Butoh-Space Dance [[www.ne.jp/asahi/tokyo/sd/N\\_e.html](http://www.ne.jp/asahi/tokyo/sd/N_e.html)], with support of the Creative Industries Fund NL [<http://stimuleringsfonds.nl/>];

2017: Online residency at x-temporary platform [<http://joanachicau.x-temporary.org/>] with support from CBK Rotterdam;

2016: Residency at MediaLab Prado: Interactive Residencies’16: Creative and Collaborative Uses of Digital Technology, in Madrid [[medialab-prado.es/article/choreo-gaphic-coding](http://medialab-prado.es/article/choreo-gaphic-coding)];

2016: “Ways of moving: Tango”, a co-production of Untref/Espacio Nixso and V2\_ Lab for the Unstable Media, with support of the Creative Industries Fund NL [[www.summersessions.net](http://www.summersessions.net)];

## Exhibitions —

2017: Nervous Online exhibition at Wrong Biennial [[thewrong.org](http://thewrong.org) ], November-February 2018 in Berlin;

2017: value = “All possible movements and not” aria-label = “Search” [<http://www.festivalwhynot.nl>], October in Amsterdam;

2017: a web-based work transgressing into the physical space of the exhibition *The House of Dust by Alison Knowles* at CNEAI=, Magasins Généraux [[www.whereveryoufindit.net/5-12-of-an-Absent-Body](http://www.whereveryoufindit.net/5-12-of-an-Absent-Body) ], September-November in Paris;

2017: \* Free\_Art\_Source \* exhibition at [[www.formatc.hr](http://www.formatc.hr) ], March-April 2017 in Zagreb;

2016: V2\_ Lab for the Unstable Media [[v2.nl](http://v2.nl) ], June, Rotterdam;

## Work / Commissions —

ongoing: Designer Freelancer (*please ask for portfolio for commission based projects*).

2017: Web-designer and part of the support team at Brightspace at TU Delft [<https://brightspace-support.tudelft.nl>];

2015-2016: Blog writer for the MoneyLab#2 and #3 conference organized by INC [[networkcultures.org](http://networkcultures.org)];

2015-2016: Researcher at the Study Group Meeting at Casco, in Utrecht [[www.wearethetimemachines.org](http://www.wearethetimemachines.org)];

2015-2014: Collaboration with Publishing Lab at the Institute of Network Cultures in Amsterdam [[publishinglab.nl](http://publishinglab.nl)];

2015: Contributed to ‘The Multiple Lives of a Blank Book’ at the London Centre for Book for Arts [[www.londonbookarts.org](http://www.londonbookarts.org)].

2014-2015: Graphic designer at Kinetic Vision, in Delft [[skopeidigital.com/kv](http://skopeidigital.com/kv)];

2014: Designer Intern at Ritator Design Studio, in Stockholm [[ritator.com](http://ritator.com)];

## Teaching —

2018: Workshop at Agile Conference, Austin USA.

2017: Workshop in collaboration with LavaLab, Hackers&Designers and Why Not [[lava.nl/lavalab](http://lava.nl/lavalab) & [www.festivalwhynot.nl/](http://www.festivalwhynot.nl/)];

2016: Series of workshops at MediaLab Prado [[medialab-prado.es/article/choreo-gaphic-coding](http://medialab-prado.es/article/choreo-gaphic-coding)];

2016: Workshop at Willem Kooning Academy, in Rotterdam [[www.wdka.nl](http://www.wdka.nl)].

## Publications and Press —

2017: Interview at [<https://curatingthecontemporary.org/2017/07/03/in-conversation-with-joana-chicau/>].

2016: THE SHOW MUST GO ON; a web piece, published in the new edition of Flee Immediately [[fleeimmediately.com/02-danceandcode/dancefloor.html](http://fleeimmediately.com/02-danceandcode/dancefloor.html)];

2016: Essay published in the publication *We Are the Time Machines: Time and Tools for Commoning (WTM)* [<http://casco.art/bookshop/drawn-in-drawn-out-studying-the-commons>];

2016: An article on my project published at TopLap [[toplap.org/choreographic-coding](http://toplap.org/choreographic-coding)];

2016: A review of my project presented at Arts Research Symposium in the U.K. [[www.sonicwriting.org/blog/algomech](http://www.sonicwriting.org/blog/algomech)];

Profile at: [monoskop.org](http://monoskop.org)/Joana\_Chicau

*Cross field competencies:*

**Computer Languages** – Focus on Markup languages for (responsive) WebDesign and Electronic Publishing; Programming languages as Javascript, and also exploring Python libraries. Knowledgeable with Wordpress and Wiki. Regular user of Free and Open Source software (FLOSS), such as Libre Office, Scribus, Gimp for image manipulation, Blender for 3D animations; Audacity for audio; Also competent with most adobe programs: illustrator, indesign, photoshop and premier, as well as, most Microsoft programs. Briefly introduced to with PureData and OpenFrameworks. Currently engaging in web VR and AI javascript libraries.

**Natural Languages** – Portuguese (mother tongue); Certificate in Advanced English, a Cambridge examination for speakers of other languages (2008) and in (2012) the TOEFL (92/120). Also studied three years of French and able to read and speak Spanish.

**Other Skills** – Experience with team work and both internal and external communication (with companies and clients); While being part of diverse work environments acquired knowledge in diverse work flows and methodologies, from sprints to scrums, acquainted with coding dojo; as well programming iterations, such as agile, mob, and collaborative coding platforms such as GitHub. Practice in building flow diagrams and wireframes, sketching, prototyping and UX testing with various tools.

Actively involved in collaborative and creative practices, sharing my practical knowledge as well references from both industry and cultural spheres. Regularly participating in worldwide tech meet ups and open source communities. Experience with writing project briefs and grant proposals.

**Awards** –

2017: Grant Programme for Talent Development by The Creative Industries Fund NL.

2013: First prize of the Centre Mondial de la Paix de Verdun for the Twelfth International Triennial of the Political Poster Show; with the poster entitled: My son, soldier.

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