

[Joana Chicau](#) [PT/NL] is a graphic designer, coder, researcher — with a background in dance. Her trans-disciplinary project interweaves web programming languages and environments with choreographic practices. In her practice she researches the intersection of the body with the constructed, designed, programmed environment, aiming at widening the ways in which digital sciences is presented and made accessible to the public. She has been actively participating and organizing events with performances involving multi-location collaborative coding, algorithmic improvisation, open discussions on gender equality and activism. Recent work, news and updates: [www.joanachicau.com](http://www.joanachicau.com)

**Currently:** Graphic and Web Designer Freelancer;

Member of [Varia Center for Everyday Technology](#) in Rotterdam The Netherlands.

Co-founder of [Netherlands Coding Live](#) aka "NLCL", a series of live coding sessions, discussion and a lot more.

2017-2018: Web and Graphic Designer at support team of e-learning department at TU Delft [[brightspace-support.tudelft.nl](#)]

2015-2016: Researcher in the Study Group at Casco Art Institute, in Utrecht [[www.wearethetimemachines.org](http://www.wearethetimemachines.org)]

2015-2016: Writer for the MoneyLab#2 and #3 conference organized by INC [[networkcultures.org](http://networkcultures.org)]

2015-2016: Graphic designer at Publishing Lab at the Institute of Network Cultures in Amsterdam [[publishinglab.nl](http://publishinglab.nl)]

2014-2015: Graphic designer at Kinetic Vision, in Delft [[skopeidigital.com/kv](http://skopeidigital.com/kv)]

2014: Designer Intern at Ritator Design Studio, in Stockholm [[ritator.com](http://ritator.com)]

## Cross field competencies

Knowledge in both research driven and practical assignments for both industry and cultural spheres;

Record in concept development and design production; with projects requiring diverse design thinking strategies across mediums; Professional with a variety of analogue and digital tools;

Experience with team work in diverse work environments; as well as in handling both internal and external communication (with companies and clients);

Professional in collaborative and creative workflows; diverse methodologies (from design sprints to scrums, acquainted with coding dojo; as well programming iterations, such as agile, mob);

Regularly participating in worldwide design and tech meet ups and actively involved in open source communities;

Know-how in writing project briefs and grant proposals.

## Research Project Presentations and Public Performances

2020: DA Z - Digital Art Zurich [<http://www.da-z.net>]

2019: Radical Networks NY USA [[radicalnetworks.org/](http://radicalnetworks.org/)]

2019: International Conference on the History and Philosophy of Computing Milano Italy

2019: AI, Design, Art Conference hosted by Institute of Experimental Design and Media Cultures of the Academy of Art and Design FHNW in collaboration with Haus der elektronischen Künste Basel (H3K)

2019: Choreographic Coding Lab by Motion Bank [[choreographiccoding.org](http://choreographiccoding.org)] Amsterdam

2019: Hackathon Automation And Me [[leedsinternationalfestival.com](http://leedsinternationalfestival.com)] Leeds, UK

2019: CryptoRave [[cryptorave.org/](http://cryptorave.org/)] São Paulo Brazil

2019: New Media Bienal de Arte Contemporânea [[www.bacm.pt](http://www.bacm.pt)] Maia Portugal

2019: Artist Series 3x3 at V2\_Lab for the Unstable Media [[v2.nl](http://v2.nl)] Rotterdam

2019: Creative Coding and Processing Community Day, hosted by SensorLab Utrecht

2019: International Live Coding Conference MediaLab Prado Madrid [[iclc.livecodenetwork.org/](http://iclc.livecodenetwork.org/)]

2018: Computer Chaos Congress [[media.ccc.de](http://media.ccc.de)] Leipzig, Germany

2018: Interface Politics Barcelona [[www.gredits.org/interfacepolitics/en/](http://www.gredits.org/interfacepolitics/en/)]

2018: Mozilla Foundation, #mozosprint 2018

2018: International Conference on Live Interfaces Porto [[liveinterfaces.org](http://liveinterfaces.org)]

2018: Art Meets Radical Openness (#AMRO18) [[www.radical-openness.org/en](http://www.radical-openness.org/en)] Linz, Austria

2018: Meta Marathon Festival Düsseldorf Germany [[www.metamarathon.net](http://www.metamarathon.net)]  
2018: Areté in NY USA [[aretevenue.com](http://aretevenue.com)]  
2018: Art and Science meet-up hosted by Lisa Rombout and Digilab MB Tilburg  
2018: Lecturer at *6th IDOCDE Symposium* during Implustanz Dance Festival Austria  
2018: Creative Coding Amsterdam hosted by Fiber [[www.fiber-space.nl](http://www.fiber-space.nl)]  
2018: Intervention#4 Work, Body and Leisure at ArtEZ University of the Arts (Master interior architecture)  
2017: International Live Coding Conference Mexico [[iclc.livecodenetwork.org/2017](http://iclc.livecodenetwork.org/2017)]  
2017: XcoaX — 5th Conference on Computation, Communication, Aesthetics & X Lisbon [[www.xcoax.org](http://www.xcoax.org)]  
2017: 4th International Conference on Movement Computing London U.K. [[moco17.movementcomputing.org](http://moco17.movementcomputing.org)]  
2017: Live Performers Meeting Amsterdam The Netherlands [[liveperformersmeeting.net](http://liveperformersmeeting.net)]  
2017: Het Nieuwe Instituut: institute for contemporary architecture & design Rotterdam [[sleepmode.hetnieuweinstituut.nl/en](http://sleepmode.hetnieuweinstituut.nl/en)]  
2017: Spektrum Berlin [[spektrumberlin.de/home.html](http://spektrumberlin.de/home.html)]  
2017: Participated in the symposium Digital Echoes — Dance Data: libraries and processes at C-DaRE U.K.  
2016: Digital<Dis-Orders> Frankfurt [[www.normativeorders.net/de/veranstaltungen/nachwuchskonferenzen](http://www.normativeorders.net/de/veranstaltungen/nachwuchskonferenzen)]  
2016: Artists Symposium and Festival of Algorithmic and Mechanical Movement Sheffield U.K. [[algamech.com/2016](http://algamech.com/2016)]  
2016: SenseLab 'Speakers Series' Montreal Canada [[senselab.ca/wp2](http://senselab.ca/wp2)]  
2016: International Live Coding Conference Canada [[iclc.livecodenetwork.org/2016](http://iclc.livecodenetwork.org/2016)]  
2016: Libre Graphics Meeting [[libregraphicsmeeting.org/2016](http://libregraphicsmeeting.org/2016)] London

## Teaching

2019/2020: Tutor of Hacking course at Willem Kooning Academy, in Rotterdam [[www.wdka.nl](http://www.wdka.nl)]  
2020: Workshop and lecture at Interface Culture program at the Linz University of Arts Department of Media;  
2019 & 2018: Invited tutor at Aarhus University, Software Studies / Aesthetic Programming Course, Denmark  
2019: Invited tutor at Digital Media Major Leuphana University, Germany  
2019: Workshop at Salwa Foundation [<https://salwafoundation.nl/>]  
2018: Workshop at 10th edition of Seoul Mediacity Biennale [<http://seoulmediaartbiennale.kr>]  
2018: Workshop at The Reading Room at Stroom, Den Haag [[www.stroom.nl](http://www.stroom.nl)]  
2018: Hackers&Designers Summer Academy, Amsterdam [[www.hackersanddesigners.nl/](http://www.hackersanddesigners.nl/)]  
2018: Workshop at Libre Software Meeting (LSM) Digital education, France [[rml12018.info](http://rml12018.info)]  
2018: Masterclass at Node 9 Summer School, Mc Master University, Canada  
2018: Workshop at deliver: Agile Conference, Austin Texas USA  
2018: Workshop at Integrated Digital Media department at New York University, USA  
2018: Workshop in collaboration Replica Institute Berlin [[replica.institute](http://replica.institute)]  
2017: Workshop in collaboration with LavaLab and Why Not [[java.nl](http://java.nl) & [www.festivalwhynot.nl](http://www.festivalwhynot.nl)]  
2016: Series of workshops at MediaLab Prado [[medialab-prado.es](http://medialab-prado.es)]

## Curating & Organizing

2019: Co-organizer of Relearn a traveling collective learning experiment.  
2017/2019: Co-organizer of Algo~Rhythms a series of live coding performances and discussions on issues of inclusion and gender equality within this practices at Worm, Rotterdam  
2017-18: Peer reviewer for the International Conference on Live Coding [[iclc.livecodenetwork.org](http://iclc.livecodenetwork.org)]  
2017: Dance&Code Remix co-organized with Flee Immediately! (Renée Carmichael) at Panke Gallery part of Transmediale festival for media art and digital culture, in Berlin and [[vorspiel.berlin](http://vorspiel.berlin)]

## Exhibitions

2020: International Live Coding Conference Limerick, Ireland  
2019: Perpetual Interpreter at LOKALE, Copenhagen  
2019: Reboot Festival [[www.rebootfest.pt](http://www.rebootfest.pt)]

2019: Performative Computation at Navel, LA USA [<https://navel.la/events/performative-computation/>]  
2019: ACM SIGGRAPH: The Urgency of Reality in a Hyper-Connected Age exhibition [[urgency-reality.siggraph.org](http://urgency-reality.siggraph.org)]  
2018: Near Enough? – 3rd Near-Field Communication Digital Art Biennale (#nfc dab 2018) to be shown in Warsaw, Wroclaw(PL), Amsterdam(NL), Trondheim(NO), Valencia(ES), and possibly Prague(CZ), Berlin (DE) [[www.browserbased.org](http://www.browserbased.org)]  
2018: Dutch Design Week [[www.ddw.nl](http://www.ddw.nl)]  
2018: Online VR Gallery [[internetmoongallery.com/archive/JoanaChicau/Theatre\\_of\\_reSources.html](http://internetmoongallery.com/archive/JoanaChicau/Theatre_of_reSources.html)]  
2017-18: Nervous Online exhibition at Wrong Biennial [[thewrong.org](http://thewrong.org)] Berlin  
2017: value = "All possible movements and not" aria-label = "Search" [[www.festivalwhynot.nl](http://www.festivalwhynot.nl)] Amsterdam  
2017: CNEAI=, Magasins Généraux [[www.whereveryoufindit.net/5-12-of-an-Absent-Body](http://www.whereveryoufindit.net/5-12-of-an-Absent-Body)] Paris  
2016: THE SHOW MUST GO ON web piece published at [[fleeimmediately.com/02-danceandcode/dancefloor.html](http://fleeimmediately.com/02-danceandcode/dancefloor.html)]  
2016: V2\_ Lab for the Unstable Media [[v2.nl](http://v2.nl)] Rotterdam  
2015: Internet Yami-ichi /Black Market edition in Amsterdam

## Fellowships and Residencies

2020: Sandberg Institute Fellowship [<https://sandberg.nl>];  
2020: iii Guest Residency Program [<https://instrumentinventors.org/>];  
2019: Fellow Designer Replica Institute recherche project funded by VW Stiftung, Weizenbaum-Institut für die vernetzte Gesellschaft and TU Berlin [<https://shapeofthings.replica.institute/>]  
2017&2018: Constant Worksessions [[constantvzw.org](http://constantvzw.org)]  
2017: *Ways of moving: Butoh*, in collaboration with Tama University [[www.tamabi.ac.jp](http://www.tamabi.ac.jp)]  
2017: Online residency at x-temporary platform [[joanachicau.x-temporary.org](http://joanachicau.x-temporary.org)]  
2016: Interactive Residencies: Creative and Collaborative Uses of Digital Technology [[www.medialab-prado.es](http://www.medialab-prado.es)] in Madrid  
2016: *Ways of moving: Tango*, co-production of Untref/Espacio Nixso and V2\_ [[www.summersessions.net](http://www.summersessions.net)]

## Awards

2019: Nominated finalist for The Cultural Innovation International Prize a biennial competition organised by the Centre of Contemporary Culture of Barcelona (CCCB)  
2017-18: Grant Programme for Talent Development by The Creative Industries Fund NL  
2017: O&O subsidy from CBK Rotterdam  
2013: First prize of the Centre Mondial de la Paix de Verdun for the Twelfth International Triennial of the Political Poster Show; with the poster entitled: My son, soldier

## Publications

2018: "Choreo-Graphic-Hypothesis" printed matter currently available at: San-Serriffe in Amsterdam; Casco in Utrecht; Kadett in Amsterdam; the pop-up shop Underbelly and various online archives [[Monoskop.org](http://Monoskop.org); [Aaaaarg](http://Aaaaarg)]  
2017: Participated in various publications by the Brussels based collective Constant: [[www.books.constantvzw.org](http://www.books.constantvzw.org)]  
2016: Essay published in the publication: Drawn in, drawn out, studying the commons [[casco.art](http://casco.art)];

2017-2019: several academic papers have been published as part of the conference presentations (please contact the author for the complete list)

## Press

2019: An article by Daniel Temkin in [[esoteric.codes](http://esoteric.codes)]  
2018: Featured in [[glamcult.com](http://glamcult.com)]  
2018: Relay Conversation The Reading Room #27 & #28 – Post-Digital Publishing [[instrumentinventors.org](http://instrumentinventors.org)]  
2018: Interview at [[eyeondesign.aiga.org/dancing-with-the-screen-what-choreography-can-teach-ux-designers](http://eyeondesign.aiga.org/dancing-with-the-screen-what-choreography-can-teach-ux-designers)]  
2018: Interview at [[hackersanddesigners.nl](http://hackersanddesigners.nl)]  
2018: Featured in [[womenofgraphicdesign.org](http://womenofgraphicdesign.org)]  
2017: Article published at [[2017.xcoax.org/xCoAx2017.pdf](http://2017.xcoax.org/xCoAx2017.pdf)]  
2017: Interview at [[curatingthecontemporary.org](http://curatingthecontemporary.org)]

2016: Article at TopLap [[toplap.org/choreographic-coding](http://toplap.org/choreographic-coding)]

2016: Review at Arts Research Symposium in the U.K. [[www.sonicwriting.org/blog/algomech](http://www.sonicwriting.org/blog/algomech)]

2015: Contributor to The Multiple Lives of a Blank Book [[www.londonbookarts.org](http://www.londonbookarts.org)]

## Education

2014-2016, Master Media Design and Communication at Piet Zwart Institute in Rotterdam, the Netherlands

2015: Bauhaus SummerSchool, Architecture /Urbanism: Spatial Poetry, in Weimar, Germany

2012: Service Marketing and Design Course at the Hanken School of Economics in Helsinki, Finland

2012: Erasmus exchange at the Academy of Fine Arts in Krakow, Poland

2011: Course on introduction to fashion design at Saint Martins College of Art and Design, in London, U.K.

2010-2014: Communication Design undergraduate degree at the Faculdade de Belas Artes, Porto, Portugal

## Dance & Performance Background

1997-2010: completed the advanced II degree of *Cecchetti Classical Ballet*, in the year of 2009, at the academic *Pirmin Treku*, in Porto. During this time at this school, I had performed regularly for big audiences, in venues such as *The Casa da Música*, *Coliseu Theatre and Rivoli Theatre*, in Porto. Having worked with invited dancers and choreographers from *Gulbenkian* and the *Companhia Nacional de Bailado*, including a long term collaboration with the choreographer *Benvindo Fonseca*.

Currently: attending dance classes at *Dansateliers* [[dansateliers.nl/](http://dansateliers.nl/)] in Rotterdam, The Netherlands. Regularly attending various workshops to name: a cooperation with *SKVR and Dansateliers*, together with *ICKAmsterdam/ Nicole Beutler* (2015); the workshop *Up Pen Down – Huppe Plume Tonne* (2015), in Brussels — collaboration between *Open Source Publishing (OSP)* and choreographer *Adva Zaka*, linking typography and performance; intensive dance workshops at *Companhia Instável* (2014), in Portugal; recently joined a *Eshkol-Wachman* notational system and movement workshop at *Vleesha* (2016) in Middelburg; and a series of classes at *Movement Research* in New York. Also regularly visiting the *If I Can't Dance* archive and events, in Amsterdam, and *Apass* in Brussels for researching on various performance related topics.

## Computer Languages

Knowledge in software for designing both printed matter and digital / screen based displays; including responsive web design, immersive environments and experimental coding; Skillful with Markup languages for WebDesign and Electronic Publishing; Programming languages as Javascript, and also exploring Python libraries. Knowledgeable with Wordpress and Wiki. Regular user of Free and Open Source software (FLOSS), such as Libre Office, Scribus, Gimp for image manipulation, Blender for 3D animations; Audacity for audio; Competent with most Adobe programs: Illustrator, Indesign, Photoshop and Premier, as well as, most Microsoft programs. Briefly introduced to with PureData and OpenFrameworks.

Experience with UI and UX testing with various tools, including eye tracking and haptic design research experiments at diverse medialabs. Currently engaging in web VR and AI javascript libraries.

Skillful with collaborative working platforms such as GitHub. Practice in building flow diagrams and wireframes, sketching, prototyping in a variety of softwares.

## Natural Languages

Portuguese (mother tongue); Certificate in Advanced English, a Cambridge examination for speakers of other languages (2008) and TOEFL (92/120) in 2012. Studied 3 years of French and is able to write, read and speak Spanish.

Experience with being an interpreter in cultural events (for. Eg.: International Film Festival in Rotterdam — IFFR)

Further information about the content and author, please contact:

e-mail: [web@joanachicau.com](mailto:web@joanachicau.com)

secondary email: [joanabcq@gmail.com](mailto:joanabcq@gmail.com)

mobile: +31645279928 or +351913921594